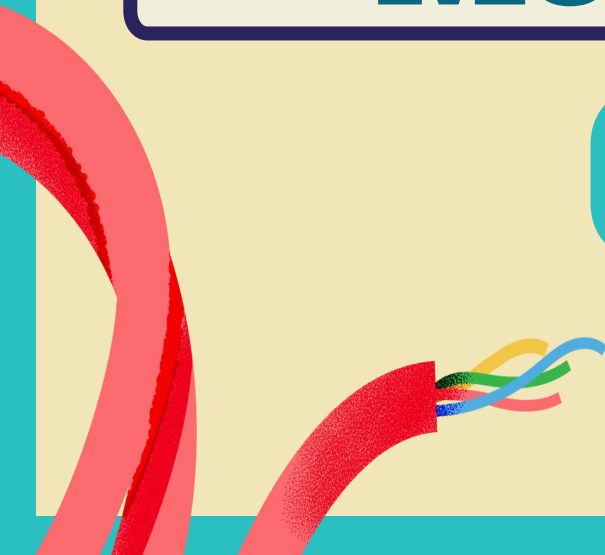
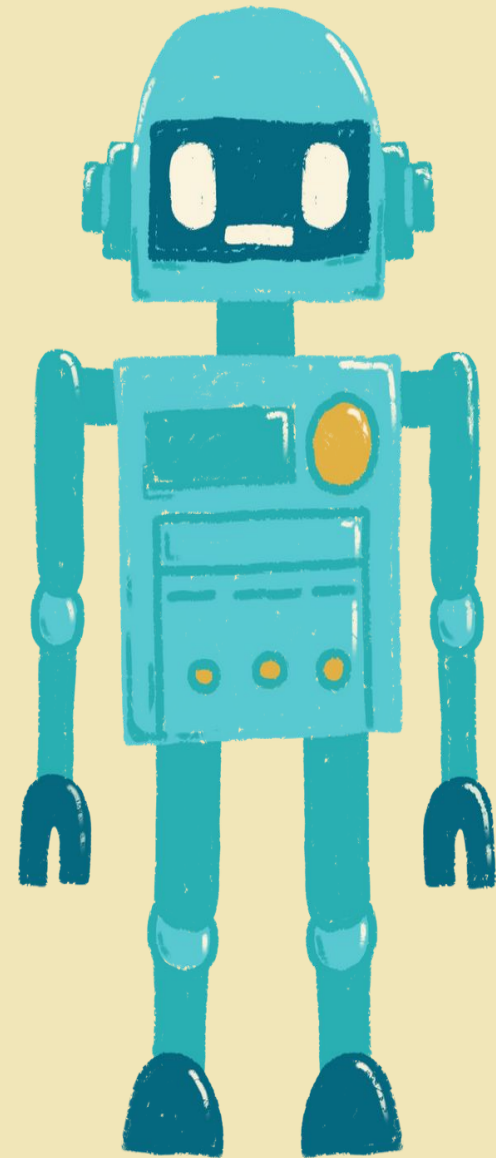


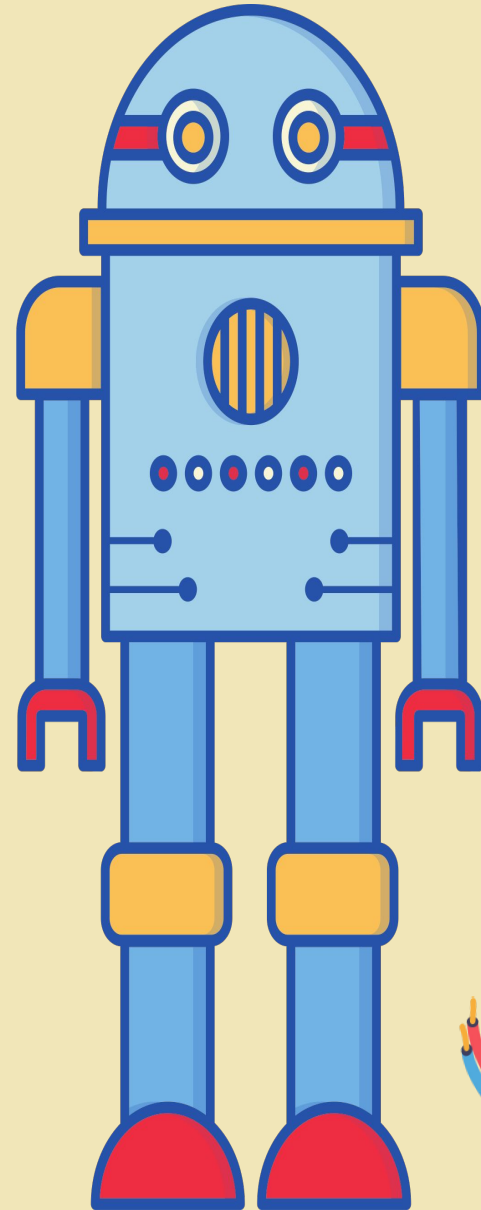


**Computer
Science
Engagement
Month**

December



- ★ Encouraged teachers to incorporate the Computer Science Standards into instruction.
- ★ Aimed to create opportunities for students to engage with computer science and learn more about it.
- ★ Provided teachers with flexible activities to use at anytime.



HWES COMPUTER SCIENCE TIC-TAC-TOE

Try a [Coloring Activity](#) ,
[Logic Puzzle](#), or a
[Roll-the-dice](#) drawing
activity



Try a Coding App or
Game

K-1: Use Scratch Jr or Osmo
on the iPads with students
K-5: Try the [BeeBot](#) website
3 - 5: Try the [iRobot](#) website
Or Try the websites on [here](#).

Teach three CS
[Vocabulary Words](#)



Read a book about with
a CS connection.
See Jen for a book.

Show a [video](#) about
computer science to
your students

Complete an
unPlugged CS activity
from [CS UNPLUGGED](#).



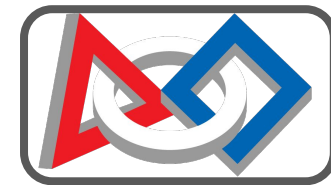
Try a lesson from
GoOpenVA.

[K-2](#)
[3-5](#)

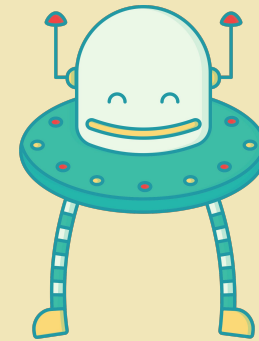
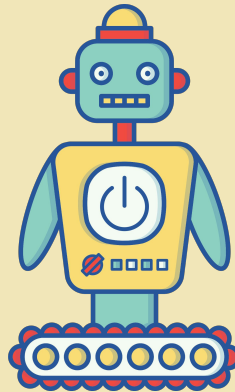
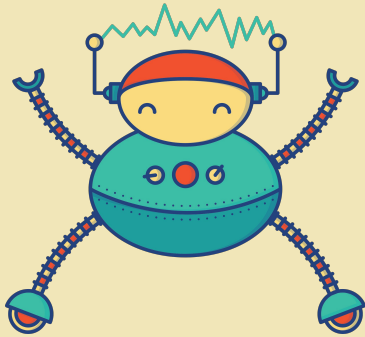


Complete an
UnPlugged CS Activity
from [science buddies](#)
(lessons 1-6)

Play CS Kahoot with
students from [FIRST](#)



Prizes



1st Tic-Tac-Toe
Sticker

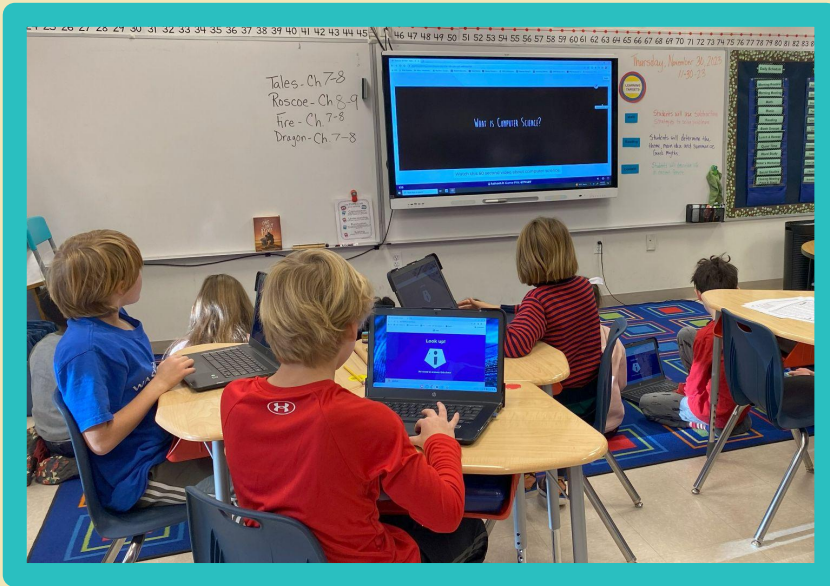
2nd Tic-Tac-Toe
Pencil

Whole Board
#LexCSweek
bracelet

Computer Science in Action



Computer Science is fun!



Kahoot!

Introduction to Computer Science

Rank	Avatar	Name	Score
1	Wolf with crown	jaden	9840
2	Earth with headphones	sophie	9365
3	Unicorn	Harper	9223

Outcomes



60%

Of classrooms
participated in at least 3
activities



44%

Of classrooms
participated in at least 6
activities



1

Classroom completed
the entire board

Connections

- *connections with teachers and students
- *pushed into classroom to integrate robots into reading

